Seat No. : _____

MC-116

March-2019

BCA, Sem.-III

CC-203 : Object Oriented Concepts and Programming (New Course) (Repeater)

Time : 2:30 Hours]

[Max. Marks : 70

1.	(A)	Write the following :							
		(i)	Differentiate POP and OOP approaches used in programming world.						
		(ii)	Explain the use of default arguments in function declaration and its rules.						
		OR							
		(i)	Discuss in detail use of scope resolution operator in C++.						
		(ii)	What is function overloading ? How it is implemented ?						
	(B)	Do a	Do as Directed : (Any Four out of Six)						
		(i)							
			(A) true	(B)	false				
			(C) both (A) and (B)	(D)	None of the above				
		(ii)	Object is the of class.						
			(A) instance	(B)	format				
			(C) design	(D)	overview				
		(iii)	Structure in C++ has						
			(A) members only	(B)	functions only				
			(C) member and functions both	(D)	No member and no function				
		(iv)	class member function can be defined outside class using symbol						
			(A) :	(B)	::				
			(C) #	(D)	\rightarrow				
		(v)	is the multiline commen	t.					
			(A) /**/	(B)	Inline				
			(C) //	(D)	**				
		(vi)	It is to declare private design.	e sectio	on before public section in a class				
			(A) not compulsory	(B)	compulsory				
			(C) may be compulsory	(D)	None of the above				

2	(+)	TT7 ', ,1 0 11 '
)	(Δ)	Write the following :
Ζ.	(n)	write the following.

(A)	Write the following :									
	(i)	Explain with code: how to make non-member function as friend of class.								
	(ii)	Explain the use of new and delete operator in C++.	7							
		OR								
	(i)	Explain array of objects with suitable example.								
	(ii)									
(B)	Do as Directed : (Any Four out of Six)									
	(i) Destructor declared in public section.									
		(A) must be (B) maybe								
		(C) should be (D) None of the above								
	(ii)	A class having another class is called								
		(A) Embedding class (B) Embedded class								
		(C) nested class (D) special class								
	(iii)	constructor has return type.								
		(A) no (B) any type as								
		(C) multiple (D) None of the above								
	(iv)	Same variable names can be declared in different .								
		(A) classes (B) functions								
		(C) namespaces (D) All of the above								
	(v)	class objects can be used as with functions.								
		(A) argument only (B) return value only								
		(C) both (A) and (B) (D) None of the above								
	(vi)	Allocation of memory is done using keyword.								
		(A) new (B) allocate								
		(C) assign (D) None of the above								
(A)	Writ	te the following :								
	(i)	Explain types of inheritance between classes.	7							
	(ii)	What is the use of pure virtual function ? How it is defined ? Explain.	7							
		OR								
	(i)	Explain function overriding with suitable example.								
	(ii)	What is virtual function? What are the rules of it? Explain								
(B)	Do a	as Directed : (Any Three out of Five)	3							
	 (i) Parent class inherited by child class which is parent to another class is									
		(A) simple (B) multiple								
		(C) multilevel (D) hierarchical								
	(ii)	Early binding is also called as .								
	. /	(A) static binding (B) dynamic binding								

default binding (D) late binding

(C)

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	(iii)	Function declared with 0 assignment can said to be								
		(A)	Nested class	-	(B)	Parent class				
		(C)	Abstract class		(D)	Virtual class				
	(iv)	Base class pointer refer to Derived class object.								
		(A)	can		(B)	cannot				
		(C)	may		(D)	must not				
	(v)	class speci		vailable t	o any	where through	access			
		(A)	public		(B)	private				
		(C)	protected		(D)	None of the above				
(A)	Writ	e the f	following :							
	(i)	Expl	ain operator overloa	ading type	s and g	give an example of ar	iy one type.	7		
	(ii)	List	all type conversion	methods a	ind exp	plain any one in detai	l.	7		
				OR						
	(i)	What is the use of template in C++? Explain with an example.								
	(ii)	How text mode output to file is performed using insertion (<<) operator ? 7								
(B)	Do a	s Dire	cted : (Any Three of	out of Five	e)			3		
	(i)) operator cannot be overloaded.								
		(A)	+		(B)	=				
		(C)	::		(D)	All of the above				
	(ii) ifstream and ofstream classes are available under class.									
		(A)	iostream		(B)	stream				
		(C)	fstream		(D)	ifstream				
	(iii)	iii) template declared inside another template is called								
		(A)	nested		(B)	inner				
						None of the above				
	(iv)		function to read a li	ne from fi						
			get()		· /	getline()				
		(C)	read()		(D)	0				
	(v)		ing sum through d eved by	ifferent fu	inctior	ns with different data	a types can be			
		(A)	function template		(B)	class template				
		(C)	nested function ter	mplate	(D)	nested class templat	e			

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MC-116

March-2019

BCA, Sem.-III

CC-203 : Object Oriented Concepts and Programming (Old Course)

Time : 2:30 Hours]

[Max. Marks : 70

1.	(A)	Write the following :							
		(i)	What is OOP ? Explain its features in detail.						
		(ii)	Explain function overloading in C++ with proper example.						
		OR							
		(i)	Discuss in detail Procedure Oriented approach of programming and its limitations.						
		(ii)	Wha	t is the use of Arrow operator	with	'this' pointer in class & its objects.			
	(B)	Do a	s Dire	ected : (Any Four out of Six)			4		
		(i)		is the instance of clas	s.				
			(A)	Object	(B)	Design			
			(C)	Abstract	(D)	None of the above			
		(ii)	function is pasted at the place of calling it.						
			(A)	Static	(B)	Inline			
			(C)	Member	(D)	Non-Member			
		(iii)	Stru	cture in C++ has					
			(A)	members only	(B)	functions only			
			(C)	member and functions both	(D)	No member and no function			
		(iv)	class sym	s member function can be o bol	lefine	d outside class using			
			(A)	:	(B)	::			
			(C)	#	(D)	\rightarrow			
		(v)		data type has two val	ues: ti	rue or false.			
			(A)	bool	(B)	boolean			
			(C)	Boolean	(D)	Bool			
		(vi)	It is desig	I	te sec	tion before public section in a class			
			(A)	not compulsory	(B)	compulsory			
			(C)	may be compulsory	(D)	None of the above			

2	(+)	TTT 1 1 0 11 1	
	(A)	Write the following	٠
<i>L</i> .		white the following	٠

(A)	Write	e the following :								
	(i)	How class objects can be grouped under array ? Explain with example.								
	(ii)	Explain Dynamic memory allocation and deallocation in detail.								
			OR							
	(i)	In ho	w many ways, friendship can	be gr	anted for a class ? – Explain.					
	(ii)	What	t are the various ways constru	ictor c	an be declared and implement?					
(B)	Do a	s Dire	cted : (Any Four out of Six)			4				
	(i)	A cla	ss embedded within another	class i	s called					
		(A)	Embed class	(B)	Nested class					
		(C)	multiple class	(D)	special class					
	(ii)	Destr	ructor should be declared in _		section.					
		(A)	private	(B)	public					
		(C) protected (D) default								
	(iii)	const	ructor has name	as the	e class name.					
		(A)	same							
		(C)	'this'	(D)	reserved					
	(iv)	Same	e class names can be declared	in dif	ferent					
		(A)	locations	(B)	regions					
		(C)	namespaces	(D)	headers					
	(v)	Class	s objects can be used with fun	ctions	as					
		(A)	argument only	(B)	return value only					
		(C)	both (A) and (B)	(D)	None of the above					
	(vi)	Deall	location of memory is done u	sing _	keyword					
		(A)	No_allocate							
		(C) remove (D) None of the above								
(A)	Write	e the f	ollowing :							
	(i)	i) What is inheritance of classes ? Which are the types of it in C++ ?								

What is virtual function ? What are the rules of it ? (ii)

OR

- (i) How function overriding is different than function overloading ? Explain.
- (ii) What is the use of pure virtual function ? How it is defined ? Explain.

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7

	(B)	Do as Directed : (Any Three out of Five)						3	
		(i)		class inherited ritance.	by many	classes	s is the example of		
			(A)	simple		(B)	basic		
			(C)	nested		(D)	hierarchical		
		(ii)	class	class shape having { virtual void show() = 0; } declaration can said to be .					
			(A)	Nested class		(B)	Parent class		
			(C)	Abstract class		(D)	Virtual class		
		(iii)	Earl	y binding is also	called as				
			(A)	Static binding		(B)	Dynamic binding		
			(C)	default binding	ŗ,	(D)	late binding		
		(iv)	Base	e class pointer	re	efer to l	Derived class object.		
			(A)	can		(B)	cannot		
			(C)	may		(D)	must not		
		(v)	class	s members are access s		only	to its succeeding class through		
			(A)	public		(B)	private		
			(C)	protected		(D)	None of the above		
4.	(A)	Writ	e the f	following :					
		(i)	How	operator overlo	ading shows	polym	orphism ? Explain with an example.	7	
		(ii)	How	v text mode input	t from file is OR	perform	med using extraction (>>) operator ?	7	
		(i)	Wha	it is the use of ter	mplate in C+	+? Ex	plain with an example.		
		(ii)	List all type conversion methods and explain any one in detail.						
	(B)	Do a		ected : (Any Thr		-		3	
	(i) istream and ostream classes are available under class.					e under class.			
			(A)	iostream		(B)	stream		
			(C)	fstream		(D)	ifstream		
		(ii)	temp	plate declared ins	ide another	templat	te is called		
			(A)	nested		(B)	inner		
			(C)	Both (A) and (I	B)	(D)	None of the above		

(iii) _____ operator cannot be overloaded.

•

- (A) new (B) +=
- (C) :: (D) All of the above

(iv) The function of insertion (<<) operator is same as ______ function.

- (A) put (B) putline
- (C) writefile (D) None of the above

(v) Same function logic with different data type can be implemented with

- (A) function template (B) class template
- (C) nested function template (D) nested class template