



Seat No. : \_\_\_\_\_

## **TC-121**

**M.Sc. Sem.-II  
April-2013**

### **410 : Statistics**

### **(Computer Programming)**

**Time : 3 Hours**

**[Max. Marks : 70]**

**Instruction :** All questions carry equal marks.

1. (a) Explain difference between : (any five)
  - (i) Input device and Output device.
  - (ii) Computer Hardware and Software.
  - (iii) Source program and Object program.
  - (iv) Algorithms and Flowcharts.
  - (v) Machine language and High level language.
  - (vi) System software and Applications software.

### **OR**

- (a) Discuss Evolution of Computers. Define Central processing unit, Memory unit and Arithmetic Unit. Discuss applications of computer in different fields.
- (b) Draw a flow chart to compute ‘Range’ from the following n observations :

$x_1, x_2, x_3 \dots x_n$ .

### **OR**

From the following table of marks obtained by students A and B in 10 tests of 100 marks each. Draw Slow chart to find out the student with more consistent marks :

<b>A :</b>	25	50	45	30	70	42	36	48	10	90
<b>B :</b>	17	70	50	20	95	55	42	60	88	45

2. (a) Explain the terms :
  - (i) Input and Output statements
  - (ii) Type Declaration Instruction
  - (iii) Arithmetic Instruction
  - (iv) Integer and Float conversions
  - (v) Hierarchy of operations

### **OR**

- (a) Explain the following terms with suitable examples :
- If statement and Multiple statements within if.
  - If – else statement and Nested if – elses
  - Logical operators and conditional operators
- (b) Write a C<sup>++</sup> program to determine the value of the game for player A for following two-person zero-sum game having payoff matrix.

		Player B	
		B <sub>1</sub>	B <sub>2</sub>
Player A	A <sub>1</sub>	+1      -1	
	A <sub>2</sub>	-1      +1	

**OR**

The monthly commission paid to a sales person is as follows :

- If sales < ₹ 10,000, no commission.
- If ₹ 10,000 ≤ sales < ₹ 50,000 then 10% commission.
- If sales ≥ ₹ 50,000 then 12% commission.

Write a C<sup>++</sup> program to compute commission.

3. (a) Discuss while loop, for Loop and Nesting of Loops with suitable examples.

**OR**

Discuss break statement, continue statement and do – while loop in details.

- (b) Consider the quadratic polynomial  $y = 2x^2 - 3x + 5$ . Write a C<sup>++</sup> program which finds y for values of x from - 4 to + 4 in steps of 0.5.

**OR**

The acceleration of gravity (g) as a function of altitude is given by

$$g = \begin{cases} 32.17 \left( \frac{4390}{4396 + h} \right)^2 & \text{if } h > 0 \\ 32.17 \left( 1 + \frac{h}{4390} \right)^2 & \text{if } h \leq 0 \end{cases}$$

Where h is the height alone sea level in statute miles. Write a C<sup>++</sup> program to compute and print the value of g for h = - 5 to 150 in steps of 5.

4. (a) What is a Function ? What are the reasons of using functions ? What are Painters ? What is meant by painters to functions ?

**OR**

Explain the terms :

- Assay initialization
- Two-dimensional Assays
- Assay of painters
- Structures
- Strings

- (b) Write a C++ program to obtain TRACE of a matrix A. where  $A = (a_{ij})_{3 \times 3}$ .

**OR**

Write a C++ program to obtain TRANSPOSE of a matrix B. where  $B = (b_{ij})_{3 \times 3}$ .

5. Complete the following statements by filling gaps : (any **fourteen**)

- (a) If  $x$  is an integer, after the operation  $x = 9/7 + 10/8 * 5$ ; the value of  $x$  will be \_\_\_\_\_.
- (b) The conversion of equation  $r = \frac{2v + 6.23(c + d)}{(g + v)\left(\frac{1}{y}\right)}$  in to corresponding C++ statement is \_\_\_\_\_.
- (c) If  $y$  is an integer variable, the expression  $y = 10/25 * (24.11 + 5)/3 * (2/7)$ ; evaluates to \_\_\_\_\_.
- (d) The decimal equivalent of binary number  $(0101)_2$  is \_\_\_\_\_.
- (e) The conversion of binary number  $(1010.1111)_2$  into corresponding octal number is \_\_\_\_\_.
- (f) The conversion of binary number  $(10011011.1010)_2$  into corresponding hexadecimal number is \_\_\_\_\_.
- (g) The conversion of decimal number  $(111.11)_{10}$  into corresponding binary number is \_\_\_\_\_.
- (h) The conversion of hexadecimal number  $(AFD)_{16}$  into corresponding binary number is \_\_\_\_\_.
- (i) The conversion of decimal number  $(555.5)_{10}$  into corresponding hexadecimal number is \_\_\_\_\_.
- (j) The conversion of hexadecimal number  $(BDFA)_{16}$  into corresponding octal number is \_\_\_\_\_.
- (k) The conversion of hexadecimal number  $(FAD)_{16}$  into corresponding decimal number is \_\_\_\_\_.
- (l)  $(1111)_2 + (0101)_2 =$  \_\_\_\_\_.
- (m)  $(1110)_2 - (0110)_2 =$  \_\_\_\_\_.
- (n)  $(111)_2 \times (101)_2 =$  \_\_\_\_\_.
- (o) The conversion of octal number  $(125)_8$  into Hexadecimal number is \_\_\_\_\_.

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