

Seat No. : \_\_\_\_\_

**DB-117**

**December-2013**

**5 Years M.Sc. (CA & IT)**

**Integrated (K.S.) 5<sup>th</sup> Sem. T.Y. M.Sc.**

**Object Oriented Programming with Java**

**Time : 3 Hours]**

**[Max. Marks : 100**

- Instructions :** (1) Attempt **all** questions.  
(2) Make suitable assumptions wherever necessary.  
(3) Figures to the right indicate full marks.

1. Answer the following : (any **five**) **20**
- (1) Which features of Java have made it a language better than others ?
  - (2) Discuss the significance of Wrapper Classes. List the names of all Wrapper Classes in Java.
  - (3) Difference between String and String buffer class.
  - (4) Explain the importance of garbage collection. How it is handling in Java ?
  - (5) Explain difference between Method overloading and overriding with example.
  - (6) Difference between Static and Instance variables and methods.
2. Answer the following : (any **four**) **20**
- (1) What is Package ? How it is useful in Java with example ?
  - (2) Explain life cycle of Thread. Specify some importance methods of Thread class.
  - (3) What are annotations ? How are they useful ?
  - (4) What is Interface ? Explain how multiple inheritance done in Java.
  - (5) What is Stream ? Explain in brief the types of Stream.
3. Answer the following : (any **five**) **20**
- (1) Explain about super, this, synchronized, and classpath.
  - (2) Explain the concept of anonymous class and adapter class.
  - (3) Difference between Java Applet and Java Application.
  - (4) What is deadlock ? How it is solved in multithread application ?
  - (5) Write in brief about Java Virtual Machine.
  - (6) Explain abstract, public, final class modifiers.

4. Answer the following : (any **five**) **20**
- (1) Explain Thread Synchronization in Java.
  - (2) Explain different phases of Life cycle of an Applet with example.
  - (3) Explain about enumeration interface in detail.
  - (4) What is Exception ? Write in brief about Exception Handling.
  - (5) What is a Layout Manager ? Explain different layouts available in Java.
  - (6) Explain event delegation model and importance of Listeners.
5. Write code for the following : **20**
- (1) There is a class called employee. It has members empid, name, salary. Write an application for writing the employee records in a .txt file. Then the application will read the records from file and display it. Use Object Output and Object Input Stream class.
  - (2) Write a program to create an applet which shows current date and time continuously using thread.
  - (3) Write an application that executes two threads. One thread displays “Hello” every 100 milliseconds, and the other displays “Goodbye” every 300 milliseconds.
  - (4) Design a registration form for new user. On clicking submit button entered data should be display in dialog box.
-