

- Q1(A) Explain the concept of inheritance in C++. Write a C++ program to demonstrate multiple inheritance, highlighting any potential issues that can arise. (7)
- Q1(B) Discuss the significance of virtual functions in C++. Provide a program that illustrates the need for virtual functions using a base and derived class. (7)
- OR
- Q1(A) Describe polymorphism in C++ with suitable examples. Write a program demonstrating both compile-time and run-time polymorphism. (7)
- Q1(B) Explain the concept of operator overloading in C++. Write a C++ program to overload the + operator to add two complex numbers. (7)
- Q2(A) What are constructors and destructors in C++? Write a C++ program to demonstrate the use of default, parameterized, and copy constructors. (7)
- Q2(B) Discuss the importance of encapsulation in OOP. Provide a C++ example that illustrates encapsulation using access specifiers. (7)
- OR
- Q2(A) Explain the concept of abstract classes in C++. Write a C++ program that demonstrates the use of abstract classes and pure virtual functions. (7)
- Q2(B) Describe the role of this pointer in C++. Write a C++ program that uses the this pointer in various contexts. (7)
- Q3(A) Explain the concept of exception handling in C++. Write a program that handles multiple exceptions and uses user-defined exceptions. (7)
- Q3(B) Discuss the differences between deep copy and shallow copy. Write a C++ program to demonstrate both concepts. (7)
- OR
- Q3(A) Explain the significance of namespaces in C++. Write a program to demonstrate how namespaces can help avoid naming conflicts. (7)
- Q3(B) Describe friend functions in C++. Write a program that demonstrates the use of a friend function to access private members of a class. (7)
- Q4(A) Explain the difference between stacks and queues. Write a C++ program to implement both a stack and a queue using arrays. (7)
- Q4(B) Discuss the concept of linked lists. Write a C++ program to implement a singly linked list and perform insertion, deletion, and traversal operations. (7)
- OR
- Q4(A) Explain the concept of binary trees. Write a C++ program to create a binary search tree (BST) and perform in-order, pre-order, and post-order traversal. (7)
- Q4(B) Discuss the different types of sorting algorithms. Write a C++ program to implement the quicksort algorithm and analyze its time complexity. (7)
- Q5 MCQ Attempt any seven out of twelve.(2 Marks each) (14)

N7/6-2

- 1) Which of the following is not a feature of OOP in C++?
a) Encapsulation b) Polymorphism c) Inheritance d) Compilation
- 2) Which of the following is true about constructors in C++?
a) A constructor can return a value.
b) A constructor can be virtual.
c) A constructor can be overloaded.
d) A constructor can be inherited.
- 3) Which keyword is used to prevent a class from being inherited?
a) protected b) private c) final d) static
- 4) What is the size of a pointer in a 64-bit system?
a) 2 bytes b) 4 bytes c) 8 bytes d) 16 bytes
- 5) Which of the following is not a type of inheritance in C++?
a) Single b) Multiple c) Multilevel d) Dual
- 6) Which of the following statements is true about virtual functions?
a) Virtual functions must be defined in the base class.
b) Virtual functions can be static.
c) A class with a virtual function cannot be instantiated.
d) Virtual functions are resolved at compile time.
- 7) What is the default access level for members of a class in C++?
a) public b) private c) protected d) static
- 8) Which of the following is true about pure virtual functions?
a) They must have a body.
b) They make a class abstract.
c) They can be static.
d) They can have default parameters.
- 9) In C++, what is the correct way to declare a pointer to a function that returns an integer and takes two integers as arguments?
a) `int (*func)(int, int);`
b) `int func*(int, int);`
c) `int* func(int, int);`
d) `int &(func)(int, int);`
- 10) Which of the following operator cannot be overloaded in C++?
a) `+` b) `::` c) `==` d) `=`
- 11) Which of the following is correct about C++ friend functions?
a) Friend functions can access private and protected members of a class.
b) Friend functions can be called using the object of the class.
c) Friend functions can be virtual.
d) Friend functions are inherited in derived classes.
- 12) Which type of polymorphism is supported by method overloading in C++?
a) Compile-time b) Runtime c) Dynamic d) Static

ALL THE BEST