

Seat No. : _____

MQ-122

March-2019

B.Sc., Sem.-VI

SE-311 : Mathematics (Operation Research)

Time : 2:30 Hours]

[Max. Marks : 70

- Instructions :** (1) All questions are compulsory.
(2) Figures to the right indicate marks of the question.

1. (A) (1) Explain Economic Order Quantity (EOQ) model with finite replenishment rate. 9
- (2) Data relevant to component A used by Eng. India Private Limited in 20 different assemblies includes : purchase price ₹ 15 per 100, annual usage 1,00,000 units, cost of buying office (fixed) ₹ 15,575 per annum, set up cost ₹ 12 per order, rent of component ₹ 3,000 per annum, interest 25 % per annum, insurance 0.05 % per annum based on total purchases, depreciation as 1% per annum of all items purchase. Calculate : 9
- (i) EOQ for component A.
- (ii) The percentage changes in total annual costs relating to component A if the annual usage was 1,25,000 units.

OR

- (1) Explain the order level lot size (OLLS) system. 9
- (2) The demand for a certain item is 16 units per period. Unsatisfied demand causes a shortage cost of ₹ 0.75 per unit per short period. The cost of initiating purchasing action is ₹ 15 per purchase and the holding cost is 15% of average inventory valuation per period. Item cost is ₹ 8 per unit. Find the minimum cost and purchase quantity. 9
- (B) Attempt any **three** in short : 6
- (1) Define : Inventory. List the types of inventory.
- (2) Explain any two types of cost, related to the inventory system.
- (3) Define : Lead time, Cycle time.
- (4) Write down the EOQ formula for EOQ model with constant rate of demand.
- (5) In the EOQ model with constant demand rate, if the order quantity increased by 25% then how much total cost increase ?

2. (A) (1) Explain the basic difference between PERT and CPM. 9
 (2) Consider the following project activities and their duration : 9

| Activity | A | B | C | D | E | F | G | H | I | J | K | L | M |
|--------------------|---|---|---|---|---|----|---|----|------|----|---|------|------|
| Immediate | | | | | | | | | | | | | |
| Predecessor | - | A | B | A | D | E | - | G | J, H | - | A | C, K | I, L |
| Duration | 6 | 4 | 7 | 2 | 4 | 10 | 2 | 10 | 6 | 13 | 9 | 3 | 5 |

Construct the project network. Determine the critical path.

OR

- (1) Explain the terms in brief : (1) Events (2) Activities. 9
 (2) Consider the following information on the activities required for project. 9

| Activity | A | B | C | D | E | F | G | H | I | J | K | L |
|--------------------|---|---|---|---|---|---|---|---|------|----|------|---------|
| Immediate | | | | | | | | | | | | |
| Predecessor | - | - | - | A | A | E | B | B | D, F | C | H, J | G, I, K |
| Duration | 2 | 2 | 2 | 3 | 4 | 0 | 7 | 6 | 4 | 10 | 3 | 4 |

Construct the project network. Compute the total float and free float for each non-critical activities.

- (B) Attempt any **three** in short. 6

- (1) Draw the network for the following information :

| Activity | A | B | C | D | E |
|--------------------|---|---|---|------|------|
| Immediate | | | | | |
| Predecessor | - | - | A | A, B | C, D |

- (2) Give the full form of PERT and CPM.
 (3) Define : Critical activities. How to find them ?
 (4) Define : Merge event, Burst event.
 (5) What is float ? List the types of float.

3. (A) (1) Explain : (i) Pay-off matrix (ii) Assumption of the game. 8
 (2) Find the optimum strategy and value of the game of the following pay-off matrix using matrix method. 8

| | | Player - B | | | |
|------------|----------------|----------------|----------------|----------------|----------------|
| | | B ₁ | B ₂ | B ₃ | B ₄ |
| Player - A | A ₁ | 3 | 2 | 4 | 0 |
| | A ₂ | 3 | 3 | 2 | 4 |
| | A ₃ | 4 | 2 | 4 | 0 |
| | A ₄ | 0 | 4 | 0 | 8 |

OR

- (1) Explain the principle of dominance in Game theory. 8
 (2) Solve the game whose pay-off matrix is given below by Simplex method. 8

| | | Player - B | | |
|------------|----------------|----------------|----------------|----------------|
| | | B ₁ | B ₂ | B ₃ |
| Player - A | A ₁ | 1 | -1 | -1 |
| | A ₂ | -1 | -1 | 3 |
| | A ₃ | -1 | 2 | -1 |

- (B) Attempt any **three** in short. 6
- (1) Define : Pure strategy, Mixed strategy.
 (2) Give an example of pay-off matrix for game without saddle point.
 (3) Define : A fair game with illustration.
 (4) Determine the value of the game with the pay-off matrix.

| | | Player - B | | |
|------------|----------------|----------------|----------------|----------------|
| | | B ₁ | B ₂ | B ₃ |
| Player - A | A ₁ | 2 | 0 | 2 |
| | A ₂ | 1 | -3 | 2 |

- (5) Define : Two person zero sum game.

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B.Sc., Sem.-VI

SE-311 : Mathematics (Cryptography)

Time : 2:30 Hours]

[Max. Marks : 70

Instruction : There are 3 questions. All questions are compulsory.

1. (A) (i) Define Ring. Explain Euclidean algorithm. 9
(ii) Obtain the value of x that satisfies the following four congruence
 $x \equiv 1 \pmod{2}$, $x \equiv 2 \pmod{3}$, $x \equiv 3 \pmod{5}$, $x \equiv 4 \pmod{7}$. 9
- OR**
- (i) If n is a fixed positive integer and a, b, c, d are integer, then prove that the following : 9
(a) $a \equiv b \pmod{n} \Leftrightarrow b \equiv a \pmod{n} \Leftrightarrow a - b \equiv 0 \pmod{n}$.
(b) $a \equiv a \pmod{n}$
(c) $a \equiv b \pmod{n}$ and $b \equiv c \pmod{n} \Leftrightarrow a \equiv c \pmod{n}$.
- (ii) Obtain all the primitive element of \mathbb{Z}_{37} . 9
- (B) Attempt any **Three**. Do as directed. 6
(a) a is not primitive element of \mathbb{Z}_p if _____.
(b) $\phi(n_1, n_2) = \phi(n_1)\phi(n_2)$ if _____.
(c) If c expressed as $c \equiv a^{-1} \pmod{b}$ is valid inverse of a if _____.
(d) What is the fundamental theorem of arithmetic ? Give an illustrative example.
(e) State generalization of Fermat's little Theorem.
2. (A) (i) Define Cryptosystem. Encrypt the following message using a shift cipher with a shift of +20. "Comfort is the enemy of achievement"
Encrypt the following message using a shift cipher with a shift of -20. "The person that you will spend the most time within your life is yourself, so you better try to make yourself as interesting as possible." 9

- (ii) Using Affine cipher encrypt “People are not against you; they are for themselves” with $(4x + 5)(\text{mod}26)$. 9

OR

- (i) A ciphertext obtained using the shift cipher is given below. Do the cryptanalysis and obtain the plaintext.: HAAHJRHAKHDU.
- (ii) Suppose that affine cipher $E(x) = (ax + b)(\text{mod } 26)$ enciphers s as U and o as A. Find a and b.

(B) Attempt any **Three**. Do as directed. 6

- (a) Explain the terms in the context of cryptography: Encryption, Diagram, Trigram.
- (b) _____ and _____ are specific case of Polycryptosystem.
- (c) Hill cipher is a generalized version of _____ and _____ combined.
- (d) _____ cipher is simplified version of _____ cipher.
- (e) Define Permutation Cipher.

3. (A) (i) Define Trapdoor function. Discuss Birthday Paradox. 8

- (ii) Alice and Bob select the prime number $p = 17$ with $g = 6$ as a primitive elements. Alice select a random number $a = 5$ as private key, computes her public key and sends it to Bob; Bob uses $b = 9$ as the ephemeral key to mail a message $m = 13$ to Alice. Show the full transaction including the recovery of message key using ElGamal Public-Key cryptosystem. 8

OR

- (i) Alice selects $p = 23$ and $c = 5$ and convey the same to Bob. Alice selects $a = 6$ and Bob selects $b = 15$. What is private key exchange between them using the DH algorithm ? Show how Eve mounts an attack using Shank's algorithm and wrenches the private key shared between Alice and Bob.
- (ii) With $p = 17$, $q = 19$, $e = 29$ and $m = 25$. Show that the complete transaction conforming to the RSA cryptosystem.

(B) Attempt any **Three**. Do as directed. 6

- (a) What is probability that at least two share a birthday form group of n people ?
- (b) Which function suggested by Pollard to find discrete logarithm.
- (c) The _____ is the original message before transformation.
- (d) A combination of an encryption algorithm and a decryption algorithm is called a _____.
- (e) Full form of RSA.

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SE-311 : Mathematics (Convex Analysis and Probability Theory)

Time : 2:30 Hours]

[Max. Marks : 70

Instructions : (i) Notations are usual everywhere.
(ii) Figures to the right indicate full marks of the question/sub-question.

1. (a) (i) Show that the function $f : \mathbb{R} \rightarrow \mathbb{R}$ defined as $f(x) = x^3$ is increasing on $(-\infty, \infty)$, convex function on $[0, \infty)$ and concave on $(-\infty, 0]$. **9**

(ii) If I is an interval containing more than one point and $f: I \rightarrow \mathbb{R}$ is a differential function then prove that if f is non-negative throughout I then f is monotonically increasing on I . **9**

OR

(i) State and prove the Intermediate Value Theorem.

(ii) If the polynomial function $f: \mathbb{R} \rightarrow \mathbb{R}$ is defined as

$f(x) = x^4 - 8x^3 + 22x^2 - 24x + 7$ then check the differentiability and monotonicity of f .

(b) Answer any **Three** questions in Short : **6**

(i) Define convex linear combination and Convex Set.

(ii) By figure give examples of convex and non-convex sets.

(iii) Define monotonically increasing and decreasing functions on an interval I .

(iv) If $A = \{ x = (x_1, x_2) \in \mathbb{R}^2 / (x_1)^2 + (x_2)^2 = 16 \}$ then find the convex hull of A .

(v) Define Convex and concave functions on an interval I .

2. (a) (i) Define following terms :

(1) Sample space, (2) Event, (3) Elementary event, (4) Mutually Exhaustive events. 9

(ii) State addition rule of probability for two events.

If two events A and B defined on a finite sample space such that $P[A]=0.25$, $P[B] = 0.50$ and $P[A \cap B] = 0.25$, then find the probability of following events :

(1) \bar{A} (2) $A \cap \bar{B}$ (3) $A \cup B$ (4) $\overline{A \cap B}$. 9

OR

(i) State Classical, axiomatic and conditional probability and Bayes' Rule. There are two bags, one contains 5 red and 8 black balls and other bag contains 7 red and 10 black balls. A ball is drawn from one or the other bag. Find the chance of drawing a red ball.

(ii) Two balanced dice are thrown once, simultaneously. Find the probability of the following events :

(1) 2 on a first die and odd number on a second die

(2) Even number on first die and a multiple of 3 on second die.

(3) Sum of numbers on two dice is 7.

(b) Answer any **Three** questions in Short : 6

(i) State parameters of binomial distribution. If a random variable X follows binomial distribution and its mean and n are 2 and 6 respectively, what is the value of p ?

(ii) State the bayes' rule of probability.

(iii) State the independence of two events, A and B. If A and B are independent, are events \bar{A} and \bar{B} independent ?

(iv) State addition rule of probability for three events.

(v) For two mutually exclusive events A, B on a finite sample space S,

$P(\bar{A} | B) = 1$. Do you agree ? If yes, justify.

3 (a) (i) State the probability function of binomial distribution. Also, state the conditions to derive the binomial distribution. **9**

(ii) If a random variable X follows a binomial distribution with parameters $n=8$ and $p = 0.5$, state the probability function of X .

Find mean and variance of a random variable X . Also, obtain probability that (1) $X = 1$, (2) $X < 2$. **9**

OR

(i) For a normal distribution, state its probability distribution function. Also, state mean, variance, mode and median of normal distribution.

(ii) During a typical football game, injuries are expected and are treated as a random variable, following a Poisson distribution. A coach can expect 3.2 injuries. Find the probability that the team will have at most 1 injury in this game.

(b) Answer any **Two** questions in Short : **4**

(i) Define conditional probability.

(ii) If $P(A) = 0.35$, $P(B) = 0.45$, and $P(A \cup B) = 0.50$, then find $P(A | B)$.

(iii) State the theorem on total probability.
