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## NC-114

## November-2013

## **S.Y.B.C.A.**, (**Sem.-III**)

## **CC-203 : Object Oriented Concept & Programming**

Tim	ne: 3	Hour	[Max. Marks	: 70
1.	(A)	(1)	Explain briefly reference variable.	4
		(2)	Differentiate C and C++	3
			OR	
		(1)	Define the following terms :	4
			(a) Encapsulation	
			(b) Data Abstraction	
			(c) Object	
			(d) Polymorphism	
		(2)	Under what conditions do the function cannot be made inline by the compiler?	3
	(B)	(1)	Explain the concept of default argument.	4
		(2)	What is cin and cout ?	3
			OR	
		(1)	List out the features of function overloading.	4
		(2)	Explain access specifiers.	3
		Wha type	at is constructor? Explain with its syntax and examples. Also include its	7
			OR	
		Exp	lain dynamic memory allocation in C++.	
	(B)	(1)	What are the characteristics of friend function ?	4
		(2)	Write a function that accepts an object in its parameter and returns an object.	3
			OR	
		(1)	What is destructor? What are its characteristics?	4
		(2)	Explain set_new_handler function.	3
NC-	-114		1 P.T	.O.

3.	(A)	Wha	at is inheritance? Explain its	differe	nt forms.	7		
			,	OR				
		What is virtual function? Explain with syntax and examples. Also list out its rules.						
	(B)	(1)	What is an abstract class ? pure virtual function.	Write	down the syntax to make a function as	4		
		(2)	Compare early binding and	late bi	nding.	3		
			,	OR				
		(1)	Explain the famous diamone	d shap	ed problem with its solution.	4		
		(2)	Explain VTBL.			3		
4.	(A)	Wri	te a short note on operator over	erloadi	ng.	7		
			OR					
		Wri	te a short note on function ten	nplates	3.			
	(B)	) Explain class to class type conversion.						
		OR						
		Wri	te a short note on orders of in	vocatio	on of constructors and destructors.			
5.	Cho	ose th	ne correct option :			14		
		) The operator is used to resolve the global scope of a particular object.						
	,	(a)	Scope resolution operator	(b)	New			
		(c)	Delete	(d)	This operator			
•			ch allows you to create a do one base class?	erived	class that inherits properties from more			
		(a)	Multilevel inheritance	(b)	Multiple inheritance			
		(c)	Hybrid inheritance	(d)	Hierarchical inheritance			
	(3)	To hide a data member from the program, you must declare the data member in the section of the class.						
		(a)	Concealed	(b)	Confidential			
		(c)	hidden	(d)	private			
NC-	-114			2				

(4)	In case of arguments passed by values when calling a function such as $z = \operatorname{addition}(x,y)$							
	(a)	Any modifications to the variables x & y from inside the function will not have any effect outside the function.						
	(b)	The variables x and y will be updated when any modification is done in the function.						
	(c)	The variables x and y are passed to the function addition.						
	(d)	None of above is valid.						
(5)	Which of the following statements is correct?							
	(a)	Base class pointer cannot point to derived class.						
	(b)	Derived class pointer cannot point to base class.						
	(c)	Pointer to derived class cannot be created.						
	(d)	Pointer to base class cannot be created.						
(6)	Can	Can two classes contain member functions with the same name?						
	(a)	No						
	(b)	Yes, but only if the two class	ses ha	ve the same name.				
	(c)	Yes, but only if the main program does not declare both kinds.						
	(d)	Yes, this is always allowed						
(7)	Whi	Which of the following programming technique focuses on the algorithm?						
	(a)	Procedural language	(b)	Object oriented language				
	(c)	Object based language	(d)	Structural language				
(8)	Which of the following concepts means determining at runtime, what method to invoke?							
	(a)	Data hiding	(b)	Dynamic Typing				
	(c)	Dynamic binding	(d)	Dynamic loading				
(9)	How many instances of an abstract class can be created?							
	(a)	1	(b)	5				
	(c)	13	(d)	0				
(10)	Which of the following statement is correct?							
	(a)	A constructor is called at the times of declaration of an object.						
	(b)	A constructor is called at the time of use of an object.						
	(c)	A constructor is called at the time of declaration of a class.						

(d) A constructor is called at the time of use of a class.

(11)	Whi	Which of the following is correct about class and structure?					
	(a)	Class can have member functions while structure cannot.					
	(b)	Class data members are private.	public	by default while that of structure are			
	(c)	Pointer to structure or class	ses cann	not be declared.			
	(d)	Class data members are priby default.	ivate by	default while that of structure are public			
(12)	(12) Which of the following cannot be used with the keyword <i>virtual</i> ?						
	(a)	class	(b)	member functions			
	(c)	constructor	(d)	destructor			
(13)	Whi	ch of the following function	s are pe	rformed by a constructor?			
	(a)	Construct a new class					
	(b)	Construct a new object					
	(c)	Construct a new function					
	(d)	Initialize objects					
(14)	Whi		e legal	to access a class data member using this			
	(a)	this->x	(b)	this.x			
	(c)	*this.x	(d)	*this-x			
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NC-114 4