Seat No.	:	

## **DC-101**

## December-2020

## B.B.A., Sem.-V

## CC-303 : Organisational Behaviour – 1

		8					
Time: 2 Hours] [Max. Marks: 50							
Inst							
		(2) Attempt any <b>two</b> questions in Section – 1.					
		(3) Question $-5$ in Section $-2$ is compulsory.					
Section – 1							
1.	(A)	Discuss the objectives of OB.	10				
	(B)	Discuss any two models of OB.	10				
2.	(A)	Explain the biographical characteristics affecting individual behaviour	r. <b>10</b>				
	(B)	What are the major personality traits relevant to OB?	10				
3.	(A)	Discuss brain-storming as a group decision making technique.	10				
	(B)	Discuss the skills necessary in effective team building.	10				
4.	(A)	Discuss the process of change.	10				
	(B)	What are the limitations of organizational development?	10				
		Section – 2					
5.	Do a	as directed: (any 10)	10				
	(1)		(True/False)				
	(2)	is the latest / advanced model of OB.					
		(Autocratic, System, Custodial,	Democratic)				
	(3)	Real pay adjustments are associated with cost of living.	(True/False)				
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(4)	Profit reward consists of sharing of certain percent of profits among employees.			
		(True/False)		
(5)	Technology is a force affecting OB.	(True/False)		
(6)	The ability to do speedy and accurate arithmetic is memory.	(True/False)		
(7)	Positive reinforcement is used to encourage desired behaviour.	(True/False)		
(8)	is practiced to discourage behaviour.			
	(reward, punishment, observation, no	one of above)		
(9)	People with Type A personality walk, eat rapidly.	(True/False)		
(10)	Any relative permanent change in behaviour that occurs as a result is (perception, learning, value)	-		
(11)	Job-satisfaction is a set of favourable or unfavourable feelings of about their job.	of employees (True/False)		
(12)	is the ability to understand words and its context.			
	(Memory, Verbal comprehension, Stren	gth, Balance)		
(13)	Forming, storming,, performing are stages of group deve	lopment.		
	(norming, drawing, clear	ring, fighting)		
(14)	teams are highly dependent on technology.			
	(Virtual, Cross-functional, Problem so	olving, Small)		
(15)	Involvement of employees in decision making reduces resistance to o	change.		
		(True/False)		
(16)	power is based on a leader's charisma.			
	(Reward, Punishment, Legitime	ate, Referent)		
(17)	is a pattern of actions expected of a person in a given con	ntext.		
	(Role, Status,	Age, Ability)		
(18)	teams are managed automatically, without an external co	ntrol.		
	(Virtual, Sport, Self-man	aged, Matrix)		
(19)	Organisational development is long term planned change.	(True/False)		
(20)	Change is continuous and inevitable in nature.	(True/False)		

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