Seat No.	•

MH-104

March-2021

BCA, Sem.-I

CC-102 : Introduction to Programming Language using 'C (New)

Tim	me : 2 Hours] [Max. Marks				
Instructions: (1) All questions in Section – I ca			All questions in Section – I carry equal marks.		
		(2)	Attempt any TWO questions in Section – I.		
		(3)	Question – V in Section – II is COMPULSORY.		
			Section – I		
I.	(A)	Give the	classification of Programming Languages and explain Low leve	1	
		language	in detail. Write advantages and disadvantages of low level language.	10	
	(B)	Write an	algorithm and draw a flowchart to find square of given number.	10	
II.	(A)	Explain s	witch case structure with syntax and suitable example.	10	
	(B)	Explain n	ested if with syntax and suitable example.	10	
III.	(A)	•	declaration and initialization of one dimensional and two dimensional		
		•	suitable example.	10	
	(B)	Explain f	for loop with syntax and suitable example. Also explain nested for loop)	
		with exan	nple.	10	
IV.	(A)	What is fu	unction? Explain different categories of function with suitable example.	10	
	(B)	What is st	ring? Explain following functions: strepy(), streat(), stremp() and strlen().	10	
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Section - II

MC(Qs (A	ny 5 × 2 marks each)			10		
(1)	symbol is used for input in flowchart.						
	(a)		(b)	\Diamond			
	(c)		(d)	\bigcirc			
(2)	A va	riable can be made constants l	oy using	keyword at the time of initialization.			
	(a)	CONST	(b)	constant			
	(c)	const	(d)	None of above			
(3)	The is not a keyword.						
	(a)	default	(b)	if			
	(c)	int	(d)	num			
(4)	The	» is a operator.					
	(a)	Logical	(b)	Size of			
	(c)	Bitwise	(d)	Unary			
(5)	Which of the following is valid variable?						
	(a)	\$No	(b)	1No			
	(c)	No_1	(d)	1 No			
(6)	Which one is an entry controlled loop?						
	(a)	dowhile	(b)	while			
	(c)	break	(d)	None of above			
(7)	The function determines the length of the string.						
	(a)	strcpy()	(b)	strcmp()			
	(c)	strcat()	(d)	strlen()			
(8)	The function calls itself is called						
	(a)	recursion	(b)	main()			
	(c)	user defined function	(d)	None of above			
(9)	Each string in C ends with character.						
	(a)	'\1'	(b)	'\0'			
	(c)	'\2'	(d)	None of above			
(10)	is a default storage class of all local variables.						
	(a)	static	(b)	extern			
	(c)	auto	(d)	register			

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